

**SQUARE ENIX HOLDINGS CO., LTD. REPORTS FINANCIAL RESULTS FOR
THE FISCAL YEAR ENDED MARCH 31, 2014**

TOKYO, Japan – May 12, 2014-- SQUARE ENIX HOLDINGS CO., LTD. (the “Company”) today announced consolidated results for the fiscal year ended March 31, 2014. The Company is listed on the Tokyo Stock Exchange, First Section with the stock code “9684” and prepares its financial statements according to Japan GAAP.

Key Figures	<i>(millions of yen, except percentages and per share data)</i>		
<u>Full year</u>	<u>FY ended 3/14</u>	<u>FY ended 3/13</u>	<u>YoY change</u>
Net sales	155,023	147,981	+4.8%
Operating income	10,543	(6,081)	-
Recurring income	12,534	(4,378)	-
Net income (loss)	6,598	(13,714)	-
Earnings (loss) per share, basic	57.28 yen	(119.19 yen)	-

For additional information, please refer to the full-length Consolidated Financial Results document here: www.hd.square-enix.com/eng/14q4earnings.pdf or the Company's IR website: www.square-enix.com/eng/ir

Summary of consolidated financial results for the fiscal year ended March 31, 2014.

In the Digital Entertainment segment for the fiscal year ended March 31, 2014, the sales of game console software titles, such as “*FINAL FANTASY X/X-2 HD Remaster*”, “*Thief*” (not in Japan yet), and “*TOMB RAIDER: DEFINITIVE EDITION*”, recorded favorable sales. In addition, “*SENGOKU IXA*,” a PC browser game, has been showing steady performance, and “*Kaku-San-Sei Million Arthur*,” a game for smartphones has become an instant hit in Taiwan and mainland China, following Korea, while its platform has expanded to include the PlayStation Vita. “*DRAGON QUEST MONSTERS SUPER LIGHT*,” a game for smartphones released in January 2014 (Japan only), made an encouraging start.

The software sales and operation of “*FINAL FANTASY XIV: A REALM REBORN*,” a massively multiplayer online role playing game released in August 2013, have been making favorable progress.

In the Amusement segment, sales of amusement machines such as “*LORD of VERMILION III*” and “*GROOVE COASTER*” (Arcade Edition) were strong, and the operation



of the amusement facilities has been showing steady performance through efficient store management efforts.

In light of changes in business environment surrounding the Group, the Group is focusing all efforts to establish new revenue base through driving reforms of business structure and organizational structure.

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About Square Enix Holdings Co., Ltd.

Square Enix Holdings Co., Ltd. with headquarters in Tokyo, Japan, is a holding company leading the Square Enix Group with a diverse range of content and service businesses. The Square Enix Group publishes, distributes and licenses entertainment content around the world under its internationally renowned brands including SQUARE ENIX®, EIDOS® and TAITO®. The Square Enix Group includes a global network of leading development studios located in North America, Europe and Japan. The Group boasts a valuable portfolio of intellectual property including: FINAL FANTASY®, which has sold over 100 million units worldwide, DRAGON QUEST®, which has sold over 61 million units worldwide and TOMB RAIDER®, which has sold over 35 million units worldwide, and the legendary SPACE INVADERS®.

More information on Square Enix Holdings Co., Ltd. can be found at <http://www.square-enix.com/eng/>

Disclaimer

The forward-looking statements in this document are based upon the information currently available, and necessarily include elements that are not entirely predictable. Actual results may differ from the forward-looking statements in this document.

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