

DELIVERING UNFORGETTABLE EXPERIENCES



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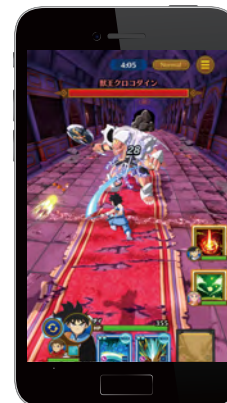
**Over 83 million units in
global package shipments
and digital sales**

(as of the end of March 2021)



“DRAGON QUEST” Series

In 2021, the “DRAGON QUEST” series celebrated its 35th anniversary. This series of popular roleplaying games has sold a total of over 83 million units worldwide since the launch of “DRAGON QUEST” for the Nintendo Entertainment System in 1986. The series keeps creating new gaming experiences by actively utilizing advanced technologies such as 3D maps, StreetPass wireless communication, and cloud gaming.



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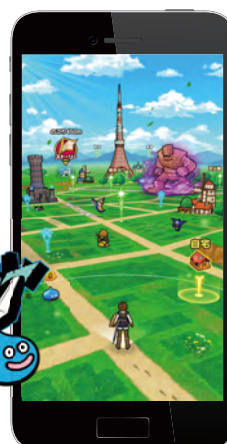
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Developed by Aiming Inc.

FINAL FANTASY

**Over 164 million units in
global package shipments
and digital sales**

(as of the end of March 2021)

“FINAL FANTASY” Series

A Japan original. Since the release of the first title in 1987, this role-playing game franchise has been lauded by customers the world over for its use of cutting-edge visual technologies, the distinctive look and feel of its universe, and its rich stories. Thanks in part to our commitment to bringing “FINAL FANTASY” to the Western markets as well, cumulative global physical and digital sales have topped 164 million units.



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CHARACTER DESIGN: TETSUYA NOMURA/ROBERTO FERRARI
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ENDWALKER

FINAL FANTASY XIV
ONLINE



FINAL FANTASY VII

THE FIRST SOLDIER

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 Powered by Ateam Entertainment Inc.
 CHARACTER DESIGN: TETSUYA NOMURA



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“Marvel’s Guardians of the Galaxy”

Fire up Star-Lord’s jet boots for a wild ride across the cosmos in this third-person action-adventure game, a fresh take on Marvel’s Guardians of the Galaxy. With the unpredictable Guardians at your side, blast your way from one explosive situation to another, with original and iconic Marvel characters caught in a struggle for the fate of the universe. You got this. Probably.

Developed by Eidos-Montréal in collaboration with Marvel Entertainment, Marvel’s Guardians of the Galaxy will release simultaneously on the PlayStation®5, PlayStation®4, Xbox Series X|S and Xbox One consoles, and on PC, and streaming via GeForce NOW on October 26, 2021. Marvel’s Guardians of the Galaxy: Cloud Version for Nintendo Switch also coming to select regions October 26.





OUTRIDERS

“OUTRIDERS”

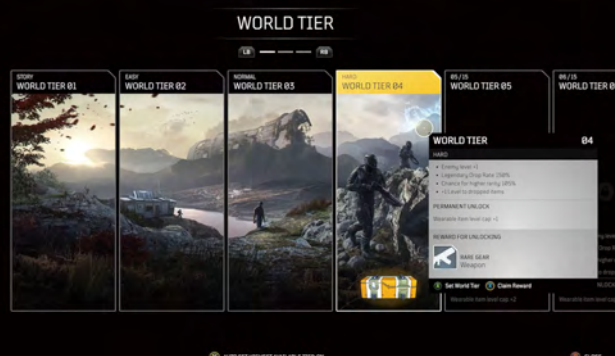
Developed by Poland's People Can Fly, “Outriders” is a TPS (third-person shooter*) RPG that allows co-op play for up to three people. The game is set on the planet Enoch. Forced to flee the earth due to climate change and the destruction wrought by war, humanity departs for Enoch in the year 2076. However, Enoch does not prove to be the paradise of promise. It is a planet of death beset by an electromagnetic storm known as “The Anomaly.” The survivors of an advance troop known as the Outriders embark on a dangerous quest to find the source of a mysterious signal which may well be humanity's last hope.

Platforms: PlayStation 5, PlayStation 4, Xbox Series X/S, Xbox One, Windows PC (Steam · EPIC GAMES STORE) and STADIA*2

Launch: April 1, 2021

*1 Third-person shooter: A game where the character that the player controls is viewed from behind or above. The game design makes assessing the surrounding environment easier and is less apt to cause 3D motion sickness.

*2 To be provided when STADIA is available in Japan





FORSPOKEN

“FORSPOKEN”

“FORSPOKEN” is an action role-playing game originally unveiled in June 2020 under the working title “PROJECT ATHIA.” The game is a thrilling story-led, action-packed adventure in which a young woman named Frey Holland finds herself thrust from our world into the beautiful but forbidding land of Athia, whose mysteries she must unlock by harnessing magical abilities.

The title takes maximum advantage of the PlayStation 5's features and embodies Luminous Productions' vision, namely “to create games unlike anything experienced before, fusing the world's latest technologies with art.”

Available on: PlayStation 5, PC
Release: Spring 2022 (tentative)



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BABYLON'S FALL™



“BABYLON’S FALL”

An action RPG produced by Square Enix and developed by PlatinumGames Inc. The game is set in a world visually reminiscent of a medieval oil painting, an aesthetic achieved using a newly developed art filter called “brushwork style.” In this world, players become warriors known as “sentinels,” who bear special equipment called “Gideon Coffins” and throw themselves into an odyssey to overcome the titanic Tower of Babylon, within which sleeps a great legacy.

In addition to weapons wielded in both hands, characters can use the power of their Gideon Coffins to equip themselves with two more, allowing for combinations of up to four weapons at once. The capabilities of different equipment will bring endless variation to the strategies players can employ. Players will be able to enjoy the ultimate in action from PlatinumGames with gameplay rooted in the hack-and-slash style.

The game’s greatest appeal lies in its ability to be played in parties of up to four, and regular post-launch updates are planned. Players who have purchased the full game will be able to play subsequently added game modes at no additional cost.

Available on: PlayStation 5 / PlayStation 4 / Steam

Release date: TBD



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Developed by PlatinumGames Inc.



