

SQUARE ENIX HOLDINGS CO., LTD. ANNOUNCES FINANCIAL RESULTS FOR THE NINE-MONTH PERIOD ENDED DECEMBER 31, 2021

TOKYO, Japan – February 4, 2022 – SQUARE ENIX HOLDINGS CO., LTD. (the "Company") today announced consolidated results for the nine-month period ended December 31, 2021 (the "Period"). The Company is listed on the First Section of the Tokyo Stock Exchange, with the stock code "9684," and prepares its financial statements according to the Japan GAAP.

Key Figures			
	(millions of yen, except percentages and per share data)		
9 months actual	9 mos. ended 12/21	9 mos. ended 12/20	YoY change
Net sales	273,627	253,643	7.9%
Operating income	50,138	41,022	22.2%
Ordinary income	54,441	38,703	40.7%
Profit attributable to owners of parent	39,844	18,371	116.9%
EPS, basic	333.44 yen	153.96 yen	_
	Forecast	Actual	
<u>Full year</u>	FY ending 3/22	FY ended 3/21	YoY change
Net sales	340,000	332,532	2.2%
Operating income	50,000	47,226	5.9%
Ordinary income	50,000	49,983	0.0%
Profit attributable to owners of parent	35,000	26,942	29.9%
EPS, basic	292.90 yen	225.75 yen	-

Yes change in consolidated forecasts from the previous announcement.

The Company has applied the Accounting Standard for Revenue Recognition (ASBJ Statement No. 29; March 31, 2020) and other standards as of the start of the first quarter of the consolidated fiscal year ending March 31, 2022 and figures for the year ending March 31, 2022 reflect this change of accounting method.

For additional information, please refer to the full-length Consolidated Financial Results document at: https://www.hd.square-enix.com/eng/iz/. IR website: https://www.hd.square-enix.com/eng/ir/.

In the Digital Entertainment segment, the HD (High-Definition) Game sub-segment, the ninemonth period ended December 31, 2021 saw the release of such titles as "OUTRIDERS," "NieR Replicant ver.1.22474487139...," and "Marvel's Guardians of the Galaxy." However, the subsegment's net sales declined compared to the same period of the previous fiscal year, which had seen the release of such titles as "FINAL FANTASY VII REMAKE" and "Marvel's Avengers." In the MMO (Massively Multiplayer Online) Game sub-segment, sales rose compared to the same period of the previous fiscal year, due not only to a sharp rise in the number of monthly paying subscribers for "FINAL FANTASY XIV," but also to the release of an expansion pack for the title.

The Games for Smart Devices/PC Browser sub-segment saw somewhat weak performances from existing titles, but its net sales rose compared to the same period of the previous fiscal year due to the application of revised revenue recognition standards.



In the Amusement segment, compared to the same period of the previous fiscal year, the ninemonth period ended December 31, 2021 saw net sales rise and a turn to profit at the operating line because the segment had sustained significant impact the previous year from the temporary closure of amusement facilities in Japan, a move undertaken to combat the spread of COVID-19 in response to the Japanese government's declaration of a state of emergency.

In the Publication segment, sales of e-books and other digital media rose in the nine-month period ended December 31, 2021. Sales of printed media were also solid, resulting in higher net sales and operating income than in the same period of the previous fiscal year.

In the Merchandising segment, brisk sales of new character merchandise based on the Group's own content during the nine-month period ended December 31, 2021 resulted in higher net sales and operating income than in the same period of the previous fiscal year.

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About Square Enix Holdings Co., Ltd.

Square Enix Holdings Co., Ltd. with headquarters in Tokyo, Japan, is the holding company leading the group of Square Enix companies (the "Square Enix Group") with a diverse range of content and service businesses. The Square Enix Group publishes, distributes and licenses entertainment content around the world under its internationally renowned brands including SQUARE ENIX®, EIDOS® and TAITO®. The Square Enix Group includes a global network of leading development studios located in North America, Europe and Japan. The Square Enix Group also boasts a valuable portfolio of intellectual property including: FINAL FANTASY®, which has sold over 164 million units worldwide; DRAGON QUEST®, which has sold over 83 million units worldwide; TOMB RAIDER®, which has sold over 85 million units worldwide; and the legendary SPACE INVADERS®.

More information on Square Enix Holdings Co., Ltd. can be found at http://www.hd.square-enix.com/eng/

*Unit sales are the total number of cumulative package shipment and digital sales. Digital sales are the cumulative unit number in and after April 2015, and include full-game downloads of packaged games and download-only games for console and PC.

Disclaimer

The forward-looking statements in this document are based upon the information currently available, and necessarily include elements that are not entirely predictable. Actual results may differ from the forward-looking statements in this document.

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